# Assessment rubric: Year 3 – Desktop publishing

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| **Learner:** |  | **Teacher:** |  | **Date:** |  |

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|  | **Emerging [1]** | **Expected [2]** | **Exceeding [3]** | **Score** |
| **Task** | * Explain that a document author has decisions to make * Provide one advantage and disadvantage of using text, images or emojis online. | * Describe how different challenges require different solutions * Give an example of when using text, images or emojis online could be misinterpreted. | * Outline an approach to completing a task * Explain why using text, images or emojis online can be misinterpreted. |  |
| **Design decisions** | * Recognise that text and images can be laid out in different formats | * Choose an appropriate layout for a given scenario | * Explain why that layout is most suited to the scenario |  |
| **Implementation** | * Use some placeholders to divide the page * Add some amounts of text | * Use placeholders appropriately to divide the page (magazine) * Add text and images * Format some of the text | * Change the background colours * Add images * Include word art * Change text, including resizing, colours, and font types * Place images appropriately on the page |  |
| **Evaluation** | * Identify which elements of the task have been achieved | * Evaluate how successful they were in meeting the task requirements | * Identify how and why their project could be improved |  |
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| Teacher feedback |  |
| **Learner response to feedback** |  |

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