# Assessment rubric: Year 3 – Desktop publishing

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| **Learner:** |  | **Teacher:** |  | **Date:** |  |

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|  | **Emerging [1]** | **Expected [2]** | **Exceeding [3]** | **Score** |
| **Task** | * Explain that a document author has decisions to make
* Provide one advantage and disadvantage of using text, images or emojis online.
 | * Describe how different challenges require different solutions
* Give an example of when using text, images or emojis online could be misinterpreted.
 | * Outline an approach to completing a task
* Explain why using text, images or emojis online can be misinterpreted.
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| **Design decisions** | * Recognise that text and images can be laid out in different formats
 | * Choose an appropriate layout for a given scenario
 | * Explain why that layout is most suited to the scenario
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| **Implementation** | * Use some placeholders to divide the page
* Add some amounts of text
 | * Use placeholders appropriately to divide the page (magazine)
* Add text and images
* Format some of the text
 | * Change the background colours
* Add images
* Include word art
* Change text, including resizing, colours, and font types
* Place images appropriately on the page
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| **Evaluation** | * Identify which elements of the task have been achieved
 | * Evaluate how successful they were in meeting the task requirements
 | * Identify how and why their project could be improved
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| Teacher feedback |  |
| **Learner response to feedback** |  |

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